

NEW OPPORTUNITIES FOR POTENTIAL PARTNERS IN CREATIVE ACCESSIBILITY

Who we are

Revelland is a collaborative European network passionate about finding ways to make live music performances both more accessible and more immersive. We aim to bring live music performances to the next level, transforming them into multisensory events. By adding scent, taste, sight and touch, musicians take their audience on a journey of the senses.

This makes the events as well accessible and interesting for people with disabilities, without secluding them from the rest of the audience. We work in a really inclusive manner: everybody in the audience makes this multisensory journey. An immersive experience through the emotions present, that offers a deeper understanding of the music.

This way of inclusive working both ways we call Creative Accessibility.

Our mission

The importance of live performances for musicians has increased since music is predominantly streamed and not sold in a physical form anymore. Next to that, people with certain disabilities are socially excluded from music performances.

By adding sensory effects to live music performances, they will become more immersive and interesting to a broad audience, and more accessible. This way both performers and people with a disability benefit.

The project

After a pilot project that started in 2019 and is now reaching its final phase, we want to upscale and broaden our cooperation. In eight European countries we will work towards multisensory performances of a selected band (or any other performing arts group) on a selected festival in the country. To prepare for this, **Revelland** offers training in immersion, accessibility and sensory effects. The performing group and aspiring sense

composers learn and discover how to integrate other senses in their performances and develop a multisensory set that is immersive for the regular audience as well as for people with hearing and/or sight impairment or an intellectual disability. The sets will be tested locally, evaluated and finally performed in at least one renowned national or international festival.

We are thinking of developing an immersive stage to facilitate the performances.

To get to know the extent of the effects on our target audiences we will conduct research and compile focus groups of people with disabilities to learn more about how they experience accessibility in the trial and final performances. Our experiences and insights, including concrete manuals for adding senses, will be disseminated at conferences and online.

Who are you?

We offer a unique chance for actors in or related to the music and performing arts sector all across Europe to join us on our journey of the senses and apply together for European funding by [Creative Europe](#). Think of legal persons in the field of disabilities, performing arts, festival organisations, universities, artist agencies, municipalities. We will share all our knowledge with you and develop new experiences together. It will be an inspiring cooperation that benefits both music or other performers and disabled people in your country and in Europe.

Partners have to commit to:

- the goals and intentions of the project
 - cooperating with an inclusive working method (basis is: nothing about us without us)
 - participating in a strategic meeting every quarter to discuss the progress of the project
 - sharing the outcomes and progress on their social media channels
 - keeping a solid financial administration - according to EU requirements and the Cooperation Agreement
- First step in the cooperation is register in the [Participant Register](#) in the EU Funding & tender portal.

Timeline:

November '22: Results Grant awards,
Nov-April '23: Confirmation participants
April '23: Kick off project with trainings
May-Dec '23: Designing multisensory sets
Summer '23: Assessment festivals on
accessibility
Jan-March '24: try outs multisensory sets
April '24: Showcase Premiere sets
Summer '24: Performances at Festivals
Autumn '24 : Creation Dissemination docs
Winter '24: Dissemination and closure.